

# Arithm.-Geom. Mittel

## Rekursionsvorschrift

Sei  $a_0 \geq b_0 > 0$ .

$$a_{n+1} = \frac{a_n + b_n}{2} \quad b_{n+1} = \sqrt{a_n b_n} \quad (n \in \mathbb{N}_0)$$

## Pseudocode

$n = 0$

while ( $a_n > b_n + \varepsilon$ ) {

$$a_{n+1} = \frac{a_n + b_n}{2} \quad b_{n+1} = \sqrt{a_n b_n}$$

$n$  um 1 erhöhen

}

## Programm-Fragment *falsch!*

```
a=a0; b=b0;
```

```
while(a>b+eps) {
```

```
    a = (a+b)/2.0;
```

```
    b = sqrt(a*b);
```

```
}
```

# Eine andere Iteration!

## Rekursionsvorschrift

Sei  $a_0 \geq b_0 > 0$ .

$$a_{n+1} = \frac{a_n + b_n}{2} \quad b_{n+1} = \sqrt{a_{n+1} b_n} \quad (n \in \mathbb{N}_0)$$

## Pseudocode

$n = 0$

while ( $a_n > b_n + \varepsilon$ ) {

$$a_{n+1} = \frac{a_n + b_n}{2} \quad b_{n+1} = \sqrt{a_{n+1} b_n}$$

$n$  um 1 erhöhen

}

## Programm-Fragment *richtig!*

```
a=a0; b=b0;
```

```
while(a>b+eps) {
```

```
    a = (a+b)/2.0;
```

```
    b = sqrt(a*b);
```

```
}
```

# Arithm.-Geom. Mittel

## Rekursionsvorschrift

Sei  $a_0 \geq b_0 > 0$ .

$$a_{n+1} = \frac{a_n + b_n}{2} \quad b_{n+1} = \sqrt{a_n b_n} \quad (n \in \mathbb{N}_0)$$

## Pseudocode

$n = 0$

while ( $a_n > b_n + \varepsilon$ ) {

$$a_{n+1} = \frac{a_n + b_n}{2} \quad b_{n+1} = \sqrt{a_n b_n}$$

$n$  um 1 erhöhen

}

## Programm-Fragment *richtig!*

```
a=a0; b=b0;
```

```
while(a>b+eps) {
```

```
    h = a;
```

```
    a = (a+b)/2.0;
```

```
    b = sqrt(h*b);
```

```
}
```