Calculus I
for Computer Science and Statistics Students

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Lecture Notes

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Revised and Extended for Several Subsequent Classes

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1 Foundations: Mathematical Logic and Set Theory

1.1 Introductory Remarks

The task of mathematics is to establish the truth or falsehood of (formalizable) statements using rigorous logic, and to provide methods for the solution of classes of (e.g. applied) problems, ideally including rigorous logical proofs verifying the validity of the methods (proofs that the method under consideration will, indeed, provide a correct solution).

The topic of this class is calculus, which is short for infinitesimal calculus, usually understood (as it is here) to mean differential and integral calculus of real and complex numbers (more generally, calculus may refer to any method or system of calculation guided by the symbolic manipulation of expressions, we will briefly touch on another example in Sec. 1.2 below). In that sense, calculus is the beginning part of the broader field of (mathematical) analysis, the section of mathematics concerned with the notion of a limit (for us, the most important examples will be limits of sequences (Def. 7.1 below) and limits of functions (Def. 8.17 below)).

Before we can properly define our first limit, however, it still needs some preparatory work. In modern mathematics, the objects under investigation are almost always so-called sets. So one aims at deriving (i.e. proving) true (and interesting and useful) statements about sets from other statements about sets known or assumed to be true. Such a derivation or proof means applying logical rules that guarantee the truth of the derived (i.e. proved) statement.

However, unfortunately, a proper definition of the notion of set is not easy, and neither is an appropriate treatment of logic and proof theory. Here, we will only be able to briefly touch on the bare necessities from logic and set theory needed to proceed to the core matter of this class. We begin with logic in Sec. 1.2, followed by set theory in Sec. 1.3, combining both in Sec. 1.4. The interested student can find an introductory presentation of axiomatic set theory in [Phi16, Sec. A] and he/she should consider taking a separate class on set theory, logic, and proof theory at a later time.

1.2 Propositional Calculus

1.2.1 Statements

Mathematical logic is a large field in its own right and, as indicated above, a thorough introduction is beyond the scope of this class – the interested reader may refer to [EFT07], [Kun12], and references therein. Here, we will just introduce some basic concepts using common English (rather than formal symbolic languages – a concept explained in books like [EFT07]).

As mentioned before, mathematics establishes the truth or falsehood of statements. By a statement or proposition we mean any sentence (any sequence of symbols) that can
reasonably be assigned a *truth value*, i.e. a value of either *true*, abbreviated T, or *false*, abbreviated F. The following example illustrates the difference between statements and sentences that are not statements:

**Example 1.1.** (a) Sentences that are statements:

- Every dog is an animal. (T)
- Every animal is a dog. (F)
- The number 4 is odd. (F)
- \(2 + 3 = 5\). (T)
- \(\sqrt{2} < 0\). (F)
- \(x + 1 > 0\) holds for each natural number \(x\). (T)

(b) Sentences that are *not* statements:

- Let’s study calculus!
- Who are you?
- \(3 \cdot 5 + 7\).
- \(x + 1 > 0\).
- All natural numbers are green.

The fourth sentence in Ex. 1.1(b) is not a statement, as it can not be said to be either true or false without any further knowledge on \(x\). The fifth sentence in Ex. 1.1(b) is not a statement as it lacks any meaning and can, hence, not be either true or false. It would become a statement if given a definition of what it means for a natural number to be green.

### 1.2.2 Logical Operators

The next step now is to *combine* statements into new statements using *logical operators*, where the truth value of the combined statements depends on the truth values of the original statements and on the type of logical operator facilitating the combination.

The simplest logical operator is *negation*, denoted \(\neg\). It is actually a so-called *unary* operator, i.e. it does not combine statements, but is merely applied to one statement. For example, if \(A\) stands for the statement “Every dog is an animal.”, then \(\neg A\) stands for the statement “Not every dog is an animal.”; and if \(B\) stands for the statement “The number 4 is odd.”, then \(\neg B\) stands for the statement “The number 4 is not odd.”, which can also be expressed as “The number 4 is even.”

To completely understand the action of a logical operator, one usually writes what is known as a *truth table*. For negation, the truth table is

<table>
<thead>
<tr>
<th>(A)</th>
<th>(\neg A)</th>
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<tbody>
<tr>
<td>T</td>
<td>F</td>
</tr>
<tr>
<td>F</td>
<td>T</td>
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that means if the input statement $A$ is true, then the output statement $\neg A$ is false; if the input statement $A$ is false, then the output statement $\neg A$ is true.

We now proceed to discuss binary logical operators, i.e. logical operators combining precisely two statements. The following four operators are essential for mathematical reasoning:

Conjunction: $A$ and $B$, usually denoted $A \land B$.

Disjunction: $A$ or $B$, usually denoted $A \lor B$.

Implication: $A$ implies $B$, usually denoted $A \Rightarrow B$.

Equivalence: $A$ is equivalent to $B$, usually denoted $A \Leftrightarrow B$.

Here is the corresponding truth table:

<table>
<thead>
<tr>
<th>$A$</th>
<th>$B$</th>
<th>$A \land B$</th>
<th>$A \lor B$</th>
<th>$A \Rightarrow B$</th>
<th>$A \Leftrightarrow B$</th>
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</thead>
<tbody>
<tr>
<td>T</td>
<td>T</td>
<td>T</td>
<td>T</td>
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</tbody>
</table>

When first seen, some of the assignments of truth values in (1.2) might not be completely intuitive, due to the fact that logical operators are often used somewhat differently in common English. Let us consider each of the four logical operators of (1.2) in sequence:

For the use in subsequent examples, let $A_1, \ldots, A_6$ denote the six statements from Ex. 1.1(a).

Conjunction: Most likely the easiest of the four, basically identical to common language use: $A \land B$ is true if, and only if, both $A$ and $B$ are true. For example, using Ex. 1.1(a), $A_1 \land A_4$ is the statement “Every dog is an animal and $2 + 3 = 5$.”, which is true since both $A_1$ and $A_4$ are true. On the other hand, $A_1 \land A_3$ is the statement “Every dog is an animal and the number 4 is odd.”, which is false, since $A_3$ is false.

Disjunction: The disjunction $A \lor B$ is true if, and only if, at least one of the statements $A, B$ is true. Here one already has to be a bit careful – $A \lor B$ defines the inclusive or, whereas “or” in common English is often understood to mean the exclusive or (which is false if both input statements are true). For example, using Ex. 1.1(a), $A_1 \lor A_4$ is the statement “Every dog is an animal or $2 + 3 = 5$.”, which is true since both $A_1$ and $A_4$ are true. The statement $A_1 \lor A_3$, i.e. “Every dog is an animal or the number 4 is odd.” is also true, since $A_1$ is true. However, the statement $A_2 \lor A_5$, i.e. “Every animal is a dog or $\sqrt{2} < 0$.” is false, as both $A_2$ and $A_5$ are false.

As you will have noted in the above examples, logical operators can be applied to combine statements that have no obvious contents relation. While this might seem strange, introducing contents-related restrictions is unnecessary as well as undesirable, since it is often not clear which seemingly unrelated statements might suddenly appear in a common context in the future. The same occurs when considering implications and equivalences, where it might seem even more obscure at first.
Implication: Instead of $A$ implies $B$, one also says *if* $A$ *then* $B$, $B$ is a consequence of $A$, $A$ is sufficient for $B$, or $B$ is necessary for $A$. The implication $A \Rightarrow B$ is always true, except if $A$ is true and $B$ is false. At first glance, it might be surprising that $A \Rightarrow B$ is defined to be true for $A$ false and $B$ true, however, there are many examples of incorrect statements implying correct statements. For instance, squaring the (false) equality of integers $-1 = 1$, implies the (true) equality of integers $1 = 1$. However, as with conjunction and disjunction, it is perfectly valid to combine statements without any obvious context relation: For example, using Ex. 1.1(a), the statement $A_1 \Rightarrow A_6$, i.e. “Every dog is an animal implies $x + 1 > 0$ holds for each natural number $x$.” is true, since $A_6$ is true, whereas the statement $A_4 \Rightarrow A_2$, i.e. “$2 + 3 = 5$ implies every animal is a dog.” is false, as $A_4$ is true and $A_2$ is false.

Of course, the implication $A \Rightarrow B$ is not really useful in situations, where the truth values of both $A$ and $B$ are already known. Rather, in a typical application, one tries to establish the truth of $A$ to prove the truth of $B$ (a strategy that will fail if $A$ happens to be false).

**Example 1.2.** Suppose we know Sasha to be a member of a group of children. Then the statement $A$ “Sasha is a girl.” implies the statement $B$ “There is at least one girl in the group.” A priori, we might not know if Sasha is a girl or a boy, but if we can establish Sasha to be a girl, then we also know $B$ to be true. If we find Sasha to be a boy, then we do not know, whether $B$ is true or false.

Equivalence: $A \Leftrightarrow B$ means $A$ is true if, and only if, $B$ is true. Once again, using input statements from Ex. 1.1(a), we see that $A_1 \Leftrightarrow A_4$, i.e. “Every dog is an animal is equivalent to $2 + 3 = 5$.”, is true as well as $A_2 \Leftrightarrow A_3$, i.e. “Every animal is a dog is equivalent to the number 4 is odd.”. On the other hand, $A_4 \Leftrightarrow A_5$, i.e. “$2 + 3 = 5$ is equivalent to $\sqrt{2} < 0$, is false.

Analogous to the situation of implications, $A \Leftrightarrow B$ is not really useful if the truth values of both $A$ and $B$ are known a priori, but can be a powerful tool to prove $B$ to be true or false by establishing the truth value of $A$. It is obviously more powerful than the implication as illustrated by the following example (compare with Ex. 1.2):

**Example 1.3.** Suppose we know Sasha is the tallest member of a group of children. Then the statement $A$ “Sasha is a girl.” is equivalent to the statement $B$ “The tallest kid in the group is a girl.” As in Ex. 1.2, if we can establish Sasha to be a girl, then we also know $B$ to be true. However, in contrast to Ex. 1.2, if we find Sasha to be a boy, we know $B$ to be false.

**Remark 1.4.** In computer science, the truth value T is often coded as 1 and the truth value F is often coded as 0.

### 1.2.3 Rules

Note that the expressions in the first row of the truth table (1.2) (e.g. $A \land B$) are not statements in the sense of Sec. 1.2.1, as they contain the statement variables (also known
as propositional variables) \( A \) or \( B \). However, the expressions become statements if all statement variables are substituted with actual statements. We will call expressions of this form propositional formulas. Moreover, if a truth value is assigned to each statement variable of a propositional formula, then this uniquely determines the truth value of the formula. In other words, the truth value of the propositional formula can be calculated from the respective truth values of its statement variables – a first justification for the name propositional calculus.

**Example 1.5.** (a) Consider the propositional formula \((A \land B) \lor (\neg B)\). Suppose \( A \) is true and \( B \) is false. The truth value of the formula is obtained according to the following truth table:

\[
\begin{array}{c|c|c|c}
A & B & A \land B & \neg B & (A \land B) \lor (\neg B) \\
T & F & F & T & T \\
F & T & F & T & T \\
\end{array}
\]

(b) The propositional formula \( A \lor (\neg A) \), also known as the law of the excluded middle, has the remarkable property that its truth value is \( T \) for every possible choice of truth values for \( A \):

\[
\begin{array}{c|c|c}
A & \neg A & A \lor (\neg A) \\
T & F & T \\
F & T & T \\
\end{array}
\]

Formulas with this property are of particular importance.

**Definition 1.6.** A propositional formula is called a tautology or universally true if, and only if, its truth value is \( T \) for all possible assignments of truth values to all the statement variables it contains.

**Notation 1.7.** We write \( \phi(A_1, \ldots, A_n) \) if, and only if, the propositional formula \( \phi \) contains precisely the \( n \) statement variables \( A_1, \ldots, A_n \).

**Definition 1.8.** The propositional formulas \( \phi(A_1, \ldots, A_n) \) and \( \psi(A_1, \ldots, A_n) \) are called equivalent if, and only if, \( \phi(A_1, \ldots, A_n) \Leftrightarrow \psi(A_1, \ldots, A_n) \) is a tautology.

**Lemma 1.9.** The propositional formulas \( \phi(A_1, \ldots, A_n) \) and \( \psi(A_1, \ldots, A_n) \) are equivalent if, and only if, they have the same truth value for all possible assignments of truth values to \( A_1, \ldots, A_n \).

**Proof.** If \( \phi(A_1, \ldots, A_n) \) and \( \psi(A_1, \ldots, A_n) \) are equivalent and \( A_i \) is assigned the truth value \( t_i \), \( i = 1, \ldots, n \), then \( \phi(A_1, \ldots, A_n) \Leftrightarrow \psi(A_1, \ldots, A_n) \) being a tautology implies it has truth value \( T \). From (1.2) we see that either \( \phi(A_1, \ldots, A_n) \) and \( \psi(A_1, \ldots, A_n) \) both have truth value \( T \) or they both have truth value \( F \).

If, on the other hand, we know \( \phi(A_1, \ldots, A_n) \) and \( \psi(A_1, \ldots, A_n) \) have the same truth value for all possible assignments of truth values to \( A_1, \ldots, A_n \), then, given such an assignment, either \( \phi(A_1, \ldots, A_n) \) and \( \psi(A_1, \ldots, A_n) \) both have truth value \( T \) or both have truth value \( F \), i.e. \( \phi(A_1, \ldots, A_n) \Leftrightarrow \psi(A_1, \ldots, A_n) \) has truth value \( T \) in each case, showing it is a tautology. ■
For all logical purposes, two equivalent formulas are exactly the same – it does not matter if one uses one or the other. The following theorem provides some important equivalences of propositional formulas. As too many parentheses tend to make formulas less readable, we first introduce some precedence conventions for logical operators:

**Convention 1.10.** $\neg$ takes precedence over $\land$, $\lor$, which take precedence over $\Rightarrow$, $\Leftrightarrow$.

So, for example,

$$(A \lor \neg B \Rightarrow \neg B \land \neg A) \Leftrightarrow \neg C \land (A \lor \neg D)$$

is the same as

$$\left( (A \lor (\neg B)) \Rightarrow ((\neg B) \land (\neg A)) \right) \Leftrightarrow \left( (\neg C) \land (A \lor (\neg D)) \right).$$

**Theorem 1.11.**

(a) \((A \Rightarrow B) \Leftrightarrow \neg A \lor B\). This means one can actually define implication via negation and disjunction.

(b) \((A \Leftrightarrow B) \Leftrightarrow ((A \Rightarrow B) \land (B \Rightarrow A))\), i.e. \(A\) and \(B\) are equivalent if, and only if, \(A\) is both necessary and sufficient for \(B\). One also calls the implication \(B \Rightarrow A\) the converse of the implication \(A \Rightarrow B\). Thus, \(A\) and \(B\) are equivalent if, and only if, both \(A \Rightarrow B\) and its converse hold true.

(c) Commutativity of Conjunction: \(A \land B \Leftrightarrow B \land A\).

(d) Commutativity of Disjunction: \(A \lor B \Leftrightarrow B \lor A\).

(e) Associativity of Conjunction: \((A \land B) \land C \Leftrightarrow A \land (B \land C)\).

(f) Associativity of Disjunction: \((A \lor B) \lor C \Leftrightarrow A \lor (B \lor C)\).

(g) Distributivity I: \(A \land (B \lor C) \Leftrightarrow (A \land B) \lor (A \land C)\).

(h) Distributivity II: \(A \lor (B \land C) \Leftrightarrow (A \lor B) \land (A \lor C)\).

(i) De Morgan’s Law I: \(\neg(A \land B) \Leftrightarrow \neg A \lor \neg B\).

(j) De Morgan’s Law II: \(\neg(A \lor B) \Leftrightarrow \neg A \land \neg B\).

(k) Double Negative: \(\neg \neg A \Leftrightarrow A\).

(l) Contraposition: \((A \Rightarrow B) \Leftrightarrow (\neg B \Rightarrow \neg A)\).

**Proof.** Each equivalence is proved by providing a truth table and using Lem. 1.9.

(a): 

<table>
<thead>
<tr>
<th>(A)</th>
<th>(B)</th>
<th>(\neg A)</th>
<th>(A \Rightarrow B)</th>
<th>(\neg A \lor B)</th>
</tr>
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<tbody>
<tr>
<td>T</td>
<td>T</td>
<td>F</td>
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(b) – (h): Exercise.
(i):

<table>
<thead>
<tr>
<th>A</th>
<th>B</th>
<th>\neg A</th>
<th>\neg B</th>
<th>A \land B</th>
<th>\neg(A \land B)</th>
<th>\neg A \lor \neg B</th>
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(j): Exercise.

(k):

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<th>\neg A</th>
<th>\neg\neg A</th>
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(l):

<table>
<thead>
<tr>
<th>A</th>
<th>B</th>
<th>\neg A</th>
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<th>A \Rightarrow B</th>
<th>\neg B \Rightarrow \neg A</th>
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Having checked all the rules completes the proof of the theorem. ■

The importance of the rules provided by Th. 1.11 lies in their providing proof techniques, i.e. methods for establishing the truth of statements from statements known or assumed to be true. The rules of Th. 1.11 will be used frequently in proofs throughout this class.

In subsequent proofs, we will also frequently use so-called transitivity of implication as well as transitivity of equivalence (we will encounter equivalence again in the context of relations in Sec. 1.3 below). In preparation for the transitivity rules, we generalize implication to propositional formulas:

**Definition 1.12.** In generalization of the implication operator defined in (1.2), we say the propositional formula \( \phi(A_1, \ldots, A_n) \) implies the propositional formula \( \psi(A_1, \ldots, A_n) \) (denoted \( \phi(A_1, \ldots, A_n) \Rightarrow \psi(A_1, \ldots, A_n) \)) if, and only if, each assignment of truth values to the \( A_1, \ldots, A_n \) that makes \( \phi(A_1, \ldots, A_n) \) true, makes \( \psi(A_1, \ldots, A_n) \) true as well.

**Theorem 1.13.** (a) Transitivity of Implication: \( (A \Rightarrow B) \land (B \Rightarrow C) \Rightarrow (A \Rightarrow C) \).

(b) Transitivity of Equivalence: \( (A \Leftrightarrow B) \land (B \Leftrightarrow C) \Rightarrow (A \Leftrightarrow C) \).

**Proof.** According to Def. 1.12, the rules can be verified by providing truth tables that show that, for all possible assignments of truth values to the propositional formulas on the left-hand side of the implications, either the left-hand side is false or both sides are...
true. (a):

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(b):

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<th>(A ⇔ B) ∧ (B ⇔ C)</th>
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Having checked both rules, the proof is complete.

**Definition and Remark 1.14.** A proof of the statement $B$ is a finite sequence of statements $A_1, A_2, \ldots, A_n$ such that $A_1$ is true; for $1 \leq i < n$, $A_i$ implies $A_{i+1}$, and $A_n$ implies $B$. If there exists a proof for $B$, then Th. 1.13(a) guarantees that $B$ is true.

### 1.3 Set Theory

In the previous section, we have had a first glance at statements and corresponding truth values. In the present section, we will move our focus to the objects such statements are about. Reviewing Example 1.1(a), and recalling that this is a mathematics class rather than one in zoology, the first two statements of Example 1.1(a) are less relevant for us than statements 3–6. As in these examples, we will nearly always be interested in statements involving numbers or collections of numbers or collections of such collections etc.

In modern mathematics, the term one usually uses instead of “collection” is “set”. In 1895, Georg Cantor defined a set as “any collection into a whole $M$ of definite and separate objects $m$ of our intuition or our thought”. The objects $m$ are called the elements of the set $M$. As explained in [Phi16, Sec. A], without restrictions and refinements, Cantor’s set theory is not free of contradictions and, thus, not viable to be used in the foundation of mathematics. Axiomatic set theory provides these necessary restrictions and refinements and an introductory treatment can also be found in [Phi16,
Sec. A]. However, it is possible to follow and understand the rest of this class, without having studied axiomatic set theory.

**Notation 1.15.** We write \( m \in M \) for the statement “\( m \) is an element of the set \( M \)”.

**Definition 1.16.** The sets \( M \) and \( N \) are equal, denoted \( M = N \), if, and only if, \( M \) and \( N \) have precisely the same elements.

Definition 1.16 means we know everything about a set \( M \) if, and only if, we know all its elements.

**Definition 1.17.** The set with no elements is called the *empty set*; it is denoted by the symbol \( \emptyset \).

**Example 1.18.** For finite sets, we can simply write down all its elements, for example, \( A := \{0\} \), \( B := \{0, 17.5\} \), \( C := \{5, 1, 5, 3\} \), \( D := \{3, 5, 1\} \), \( E := \{2, \sqrt{2}, -2\} \), where the symbolism “:=” is to be read as “is defined to be equal to”.

Note \( C = D \), since both sets contain precisely the same elements. In particular, the order in which the elements are written down plays no role and a set does not change if an element is written down more than once.

If a set has many elements, instead of writing down all its elements, one might use abbreviations such as \( F := \{-4, -2, \ldots, 20, 22, 24\} \), where one has to make sure the meaning of the dots is clear from the context.

**Definition 1.19.** The set \( A \) is called a *subset* of the set \( B \) (denoted \( A \subseteq B \) and also referred to as the *inclusion* of \( A \) in \( B \)) if, and only if, every element of \( A \) is also an element of \( B \) (one sometimes also calls \( B \) a *superset* of \( A \) and writes \( B \supseteq A \)). Please note that \( A = B \) is allowed in the above definition of a subset. If \( A \subseteq B \) and \( A \neq B \), then \( A \) is called a *strict* subset of \( B \), denoted \( A \subsetneq B \).

If \( B \) is a set and \( P(x) \) is a statement about an element \( x \) of \( B \) (i.e., for each \( x \in B \), \( P(x) \) is either true or false), then we can define a subset \( A \) of \( B \) by writing

\[
A := \{x \in B : P(x)\}. \tag{1.5}
\]

This notation is supposed to mean that the set \( A \) consists precisely of those elements of \( B \) such that \( P(x) \) is true (has the truth value \( T \) in the language of Sec. 1.2).

**Example 1.20.** (a) For each set \( A \), one has \( A \subseteq A \) and \( \emptyset \subseteq A \).

(b) If \( A \subseteq B \), then \( A = \{x \in B : x \in A\} \).

(c) We have \( \{3\} \subseteq \{6.7, 3, 0\} \). Letting \( A := \{-10, -8, \ldots, 8, 10\} \), we have \( \{-2, 0, 2\} = \{x \in A : x^3 \in A\} \), \( \emptyset = \{x \in A : x + 21 \in A\} \).

**Remark 1.21.** As a consequence of Def. 1.16, the sets \( A \) and \( B \) are equal if, and only if, one has both inclusions, namely \( A \subseteq B \) and \( B \subseteq A \). Thus, when proving the equality of sets, one often divides the proof into two parts, first proving one inclusion, then the other.
Definition 1.22. (a) The **intersection** of the sets $A$ and $B$, denoted $A \cap B$, consists of all elements that are in $A$ and in $B$. The sets $A, B$ are said to be **disjoint** if, and only if, $A \cap B = \emptyset$.

(b) The **union** of the sets $A$ and $B$, denoted $A \cup B$, consists of all elements that are in $A$ or in $B$ (as in the logical disjunction in (1.2), the or is meant nonexclusively). If $A$ and $B$ are disjoint, one sometimes writes $A \cup B$ and speaks of the **disjoint union** of $A$ and $B$.

(c) The **difference** of the sets $A$ and $B$, denoted $A \setminus B$ (read “$A$ minus $B$” or “$A$ without $B$”), consists of all elements of $A$ that are not elements of $B$, i.e. $A \setminus B := \{ x \in A : x \notin B \}$. If $B$ is a subset of a given set $A$ (sometimes called the universe in this context), then $A \setminus B$ is also called the **complement** of $B$ with respect to $A$. In that case, one also writes $B^c := A \setminus B$ (note that this notation suppresses the dependence on $A$).

Example 1.23. (a) Examples of Intersections:

\[
{1, 2, 3} \cap \{3, 4, 5\} = \{3\}, \quad (1.6a)
\]

\[
\{\sqrt{2}\} \cap \{1, 2, \ldots, 10\} = \emptyset, \quad (1.6b)
\]

\[
\{−1, 2, −3, 4, 5\} \cap \{−10, −9, \ldots, −1\} \cap \{−1, 7, −3\} = \{−1, −3\}. \quad (1.6c)
\]

(b) Examples of Unions:

\[
\{1, 2, 3\} \cup \{3, 4, 5\} = \{1, 2, 3, 4, 5\}, \quad (1.7a)
\]

\[
\{1, 2, 3\} \cup \{4, 5\} = \{1, 2, 3, 4, 5\}, \quad (1.7b)
\]

\[
\{−1, 2, −3, 4, 5\} \cup \{−99, −98, \ldots, −1\} \cup \{−1, 7, −3\}
\]
\[= \{−99, −98, \ldots, −2, −1, 2, 4, 5, 7\}. \quad (1.7c)
\]

(c) Examples of Differences:

\[
\{1, 2, 3\} \setminus \{3, 4, 5\} = \{1, 2\}, \quad (1.8a)
\]

\[
\{1, 2, 3\} \setminus \{3, 2, 1, \sqrt{5}\} = \emptyset, \quad (1.8b)
\]

\[
\{−10, −9, \ldots, 9, 10\} \setminus \{0\} = \{−10, −9, \ldots, −1\} \cup \{1, 2, \ldots, 9, 10\}. \quad (1.8c)
\]

With respect to the universe $\{1, 2, 3, 4, 5\}$, it is

\[
\{1, 2, 3\}^c = \{4, 5\}; \quad (1.8d)
\]

with respect to the universe $\{0, 1, \ldots, 20\}$, it is

\[
\{1, 2, 3\}^c = \{0\} \cup \{4, 5, \ldots, 20\}. \quad (1.8e)
\]

As mentioned earlier, it will often be unavoidable to consider sets of sets. Here are first examples: $\{\emptyset, \{0\}, \{0, 1\}\}$, $\{\{0, 1\}, \{1, 2\}\}$. 
Definition 1.24. Given a set $A$, the set of all subsets of $A$ is called the power set of $A$, denoted $\mathcal{P}(A)$ (for reasons explained later (cf. Prop. 2.17), the power set is sometimes also denoted as $2^A$).

Example 1.25. Examples of Power Sets:

\begin{align*}
\mathcal{P}(\emptyset) &= \{\emptyset\}, \\
\mathcal{P}(\{0\}) &= \{\emptyset, \{0\}\}, \\
\mathcal{P}(\mathcal{P}(\{0\})) &= \mathcal{P}(\{\emptyset, \{0\}\}) = \{\emptyset, \emptyset, \{\emptyset\}, \{\emptyset\}, \mathcal{P}(\{0\})\}. \\
\end{align*}

So far, we have restricted our set-theoretic examples to finite sets. However, not surprisingly, many sets of interest to us will be infinite (we will have to postpone a mathematically precise definition of finite and infinite to Sec. 3.2). We will now introduce the most simple infinite set.

Definition 1.26. The set $\mathbb{N} := \{1, 2, 3, \ldots\}$ is called the set of natural numbers. Moreover, we define $\mathbb{N}_0 := \{0\} \cup \mathbb{N}$.

Remark 1.27. Mathematicians tend to desire as few fundamental objects as possible. One of the consequences is the idea to actually define numbers as special sets: $0 := \emptyset$, $1 := \{0\}$, $2 := \{0, 1\}$; in general, define the natural number $n := \{0, 1, \ldots, n-1\} = (n-1) \cup \{n-1\}$.

The following theorem compiles important set-theoretic rules:

Theorem 1.28. Let $A, B, C, U$ be sets.

(a) Commutativity of Intersections: $A \cap B = B \cap A$.

(b) Commutativity of Unions: $A \cup B = B \cup A$.

(c) Associativity of Intersections: $(A \cap B) \cap C = A \cap (B \cap C)$.

(d) Associativity of Unions: $(A \cup B) \cup C = A \cup (B \cup C)$.

(e) Distributivity I: $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$.

(f) Distributivity II: $A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$.

(g) De Morgan’s Law I: $U \setminus (A \cap B) = (U \setminus A) \cup (U \setminus B)$.

(h) De Morgan’s Law II: $U \setminus (A \cup B) = (U \setminus A) \cap (U \setminus B)$.

(i) Double Complement: If $A \subseteq U$, then $U \setminus (U \setminus A) = A$. 
Proof. In each case, the proof results from the corresponding rule of Th. 1.11:

(a): \[ x \in A \cap B \iff x \in A \land x \in B \quad \text{Th. 1.11(c)} \iff x \in B \land x \in A \iff x \in B \cap A. \]

(g): Under the general assumption of \( x \in U \), we have the following equivalences:

\[ x \in U \setminus (A \cap B) \iff \neg(x \in A \cap B) \iff \neg(x \in A \land x \in B) \quad \text{Th. 1.11(i)} \iff \neg(x \in A) \lor \neg(x \in B) \]
\[ \iff x \in U \setminus A \lor x \in U \setminus B \iff x \in (U \setminus A) \cup (U \setminus B). \]

The proofs of the remaining rules are left as an exercise. ■

Remark 1.29. The correspondence between Th. 1.11 and Th. 1.28 is no coincidence. One can actually prove that, starting with an equivalence of propositional formulas \( \phi(A_1, \ldots, A_n) \iff \psi(A_1, \ldots, A_n) \), where both formulas contain only the operators \( \land, \lor, \neg \), one obtains a set-theoretic rule (stating an equality of sets) by reinterpreting all statement variables \( A_1, \ldots, A_n \) as variables for sets, all subsets of a universe \( U \), and replacing \( \land \) by \( \cap \), \( \lor \) by \( \cup \), and \( \neg \) by \( U \setminus \) (if there are no multiple negations, then we do not need the hypothesis that \( A_1, \ldots, A_n \) are subsets of \( U \)). The procedure also works in the opposite direction – one can start with a set-theoretic formula for an equality of sets and translate it into two equivalent propositional formulas.

### 1.4 Predicate Calculus

Now that we have introduced sets in the previous section, we have to return to the subject of mathematical logic once more. As it turns out, propositional calculus, which we discussed in Sec. 1.2, does not quite suffice to develop the theory of calculus (nor most other mathematical theories). The reason is that we need to consider statements such as

\[ x + 1 > 0 \text{ holds for each natural number } x. \quad \text{(T)} \quad (1.10a) \]

\[ \text{All real numbers are positive.} \quad \text{(F)} \quad (1.10b) \]

\[ \text{There exists a natural number bigger than 10.} \quad \text{(T)} \quad (1.10c) \]

\[ \text{There exists a real number } x \text{ such that } x^2 = -1. \quad \text{(F)} \quad (1.10d) \]

\[ \text{For all natural numbers } n, \text{ there exists a natural number bigger than } n. \quad \text{(T)} \quad (1.10e) \]

That means we are interested in statements involving universal quantification via the quantifier “for all” (one also often uses “for each” or “for every” instead), existential quantification via the quantifier “there exists”, or both. The quantifier of universal quantification is denoted by \( \forall \) and the quantifier of existential quantification is denoted by \( \exists \). Using these symbols as well as \( \mathbb{N} \) and \( \mathbb{R} \) to denote the sets of natural and real...
numbers, respectively, we can restate (1.10) as

\[ \forall x \in \mathbb{N} \quad x + 1 > 0. \quad (T) \]  
\[ \forall x \in \mathbb{R} \quad x > 0. \quad (F) \]
\[ \exists n \in \mathbb{N} \quad n > 10. \quad (T) \]
\[ \exists x \in \mathbb{R} \quad x^2 = -1. \quad (F) \]
\[ \forall n \in \mathbb{N} \quad \exists m \in \mathbb{N} \quad m > n. \quad (T) \]

**Definition 1.30.** A universal statement has the form

\[ \forall x \in A \quad P(x), \]  

whereas an existential statement has the form

\[ \exists x \in A \quad P(x). \]

In (1.12), \( A \) denotes a set and \( P(x) \) is a sentence involving the variable \( x \), a so-called predicate of \( x \), that becomes a statement (i.e. becomes either true or false) if \( x \) is substituted with any concrete element of the set \( A \) (in particular, \( P(x) \) is allowed to contain further quantifiers, but it must not contain any other quantifier involving \( x \) – one says \( x \) must be a free variable in \( P(x) \), not bound by any quantifier in \( P(x) \)).

The universal statement (1.12a) has the truth value \( T \) if, and only if, \( P(x) \) has the truth value \( T \) for all elements \( x \in A \); the existential statement (1.12b) has the truth value \( T \) if, and only if, \( P(x) \) has the truth value \( T \) for at least one element \( x \in A \).

**Remark 1.31.** Some people prefer to write \( \bigwedge_{x \in A} \) instead of \( \forall_{x \in A} \) and \( \bigvee_{x \in A} \) instead of \( \exists_{x \in A} \). Even though this notation has the advantage of emphasizing that the universal statement can be interpreted as a big logical conjunction and the existential statement can be interpreted as a big logical disjunction, it is significantly less common. So we will stick to \( \forall \) and \( \exists \) in this class.

**Remark 1.32.** According to Def. 1.30, the existential statement (1.12b) is true if, and only if, \( P(x) \) is true for at least one \( x \in A \). So if there is precisely one such \( x \), then (1.12b) is true; and if there are several different \( x \in A \) such that \( P(x) \) is true, then (1.12b) is still true. Uniqueness statements are often of particular importance, and one sometimes writes

\[ \exists !_{x \in A} \quad P(x) \]  

for the statement “there exists a unique \( x \in A \) such that \( P(x) \) is true”. This notation can be defined as an abbreviation for

\[ \exists_{x \in A} \left( P(x) \land \forall_{y \in A} (P(y) \Rightarrow x = y) \right). \]
Example 1.33. Here are some examples of uniqueness statements:

\[ \exists! \ n \in \mathbb{N} \ n > 10. \ \text{(F)} \]
\[ \exists! \ n \in \mathbb{N} \ 12 > n > 10. \ \text{(T)} \]
\[ \exists! \ n \in \mathbb{N} \ 11 > n > 10. \ \text{(F)} \]
\[ \exists! \ x \in \mathbb{R} \ x^2 = -1. \ \text{(F)} \]
\[ \exists! \ x \in \mathbb{R} \ x^2 = 1. \ \text{(F)} \]
\[ \exists! \ x \in \mathbb{R} \ x^2 = 0. \ \text{(T)} \]

Remark 1.34. As for propositional calculus, we also have some important rules for predicate calculus:

(a) Consider the negation of a universal statement, \( \neg \forall \ x \in A \ P(x) \), which is true if, and only if, \( P(x) \) does not hold for each \( x \in A \), i.e. if, and only if, there exists at least one \( x \in A \) such that \( P(x) \) is false (such that \( \neg P(x) \) is true). We have just proved the rule

\[ \neg \forall \ x \in A \ P(x) \iff \exists \ x \in A \neg P(x). \]  

(b) If \( A, B \) are sets and \( P(x, y) \) denotes a predicate of both \( x \) and \( y \), then \( \forall \ x \in A \ \forall \ y \in B \ P(x, y) \) and \( \forall \ y \in B \ \forall \ x \in A \ P(x, y) \) both hold true if, and only if, \( P(x, y) \) holds true for each \( x \in A \) and each \( y \in B \), i.e. the order of two consecutive universal quantifiers does not matter:

\[ \forall \ x \in A \ \forall \ y \in B \ P(x, y) \iff \forall \ y \in B \ \forall \ x \in A \ P(x, y). \]
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If \( A = B \), one also uses abbreviations of the form

\[
\forall_{x,y \in A} P(x,y) \quad \text{for} \quad \forall_{x \in A} \forall_{y \in A} P(x,y), \quad (1.19a)
\]

\[
\exists_{x,y \in A} P(x,y) \quad \text{for} \quad \exists_{x \in A} \exists_{y \in A} P(x,y). \quad (1.19b)
\]

Generalizing rules (1.18), we can always commute identical quantifiers. Caveat: Quantifiers that are not identical must not be commuted (see Ex. 1.35(d) below).

Example 1.35. (a) Negation of universal and existential statements:

Negation of (1.11a): \( \exists_{x \in \mathbb{N}} x + 1 \leq 0 \). (F) \( (1.20a) \)

Negation of (1.11b): \( \exists_{x \in \mathbb{R}} x \leq 0 \). (T) \( (1.20b) \)

Negation of (1.11c): \( \forall_{n \in \mathbb{N}} n \leq 10 \). (F) \( (1.20c) \)

Negation of (1.11d): \( \forall_{x \in \mathbb{R}} x^2 \neq -1 \). (T) \( (1.20d) \)

Negation of (1.11e): \( \exists_{n \in \mathbb{N}} \forall_{m \in \mathbb{N}} m \leq n \). (F) \( (1.20e) \)

(b) As a more complicated example, consider the negation of the uniqueness statement (1.13), i.e. of (1.14):

\[
\neg \exists!_{x \in A} P(x) \iff \neg \exists_{x \in A} \left( P(x) \land \forall_{y \in A} (P(y) \Rightarrow x = y) \right)
\]

(1.16b), Th. 1.11(a) \( \iff \)

\[
\forall_{x \in A} \neg \left( P(x) \land \forall_{y \in A} (\neg P(y) \lor x = y) \right)
\]

Th. 1.11(i) \( \iff \)

\[
\forall_{x \in A} \neg P(x) \lor \neg \forall_{y \in A} (\neg P(y) \lor x = y)
\]

(1.16a) \( \iff \)

\[
\forall_{x \in A} \neg P(x) \lor \exists_{y \in A} \neg (P(y) \lor x = y)
\]

Th. 1.11(j),(k) \( \iff \)

\[
\forall_{x \in A} \neg P(x) \lor \exists_{y \in A} (P(y) \land x \neq y)
\]

Th. 1.11(a) \( \iff \)

\[
\forall_{x \in A} \left( P(x) \Rightarrow \exists_{y \in A} (P(y) \land x \neq y) \right)
\]

(1.21)

So how to decode the expression, we have obtained at the end? It states that if \( P(x) \) holds for some \( x \in A \), then there must be at least a second, different, element \( y \in A \) such that \( P(y) \) is true. This is, indeed, precisely the negation of \( \exists!_{x \in A} P(x) \).

(c) Identical quantifiers commute:

\[
\forall_{x \in \mathbb{R}} \forall_{n \in \mathbb{N}} x^{2n} \geq 0 \iff \forall_{x \in \mathbb{R}} x^{2n} \geq 0,
\]

(1.22a)

\[
\forall_{x \in \mathbb{R}} \exists_{y \in \mathbb{R}} \exists_{n \in \mathbb{N}} ny > x^2 \iff \forall_{x \in \mathbb{R}} \exists_{y \in \mathbb{R}} \exists_{n \in \mathbb{N}} ny > x^2.
\]

(1.22b)
(d) The following example shows that different quantifiers do, in general, not commute (i.e. do not yield equivalent statements when commuted): While the statement

$$\forall x \in \mathbb{R} \exists y \in \mathbb{R} \ y > x$$  \hspace{1cm} (1.23a)

is true (for each real number $x$, there is a bigger real number $y$, e.g. $y := x + 1$ will do the job), the statement

$$\exists y \forall x \in \mathbb{R} \ y > x$$  \hspace{1cm} (1.23b)

is false (for example, since $y > y$ is false). In particular, (1.23a) and (1.23b) are not equivalent.

(e) Even though (1.13) provides useful notation, it is better not to think of $\exists!$ as a quantifier. It is really just an abbreviation for (1.14), and it behaves very differently from $\exists$ and $\forall$: The following examples show that, in general, $\exists!$ commutes neither with $\exists$, nor with itself:

$$\exists m \in \mathbb{N} \exists! m < n \not\iff \exists! m \in \mathbb{N} \exists m < n$$

(the statement on the left is true, as one can choose $n = 2$, but the statement on the right is false, as $\exists m \in \mathbb{N} \ m < n$ holds for every $m \in \mathbb{N}$). Similarly,

$$\exists! m \in \mathbb{N} \exists! m < n \not\iff \exists! m \in \mathbb{N} \exists! m < n$$

(the statement on the left is still true and the statement on the right is still false (there is no $m \in \mathbb{N}$ such that $\exists! m < n$)).

**Remark 1.36.** One can make the following observations regarding the strategy for proving universal and existential statements:

(a) To prove that $\forall x \in A \ P(x)$ is true, one must check the truth of $P(x)$ for every element $x \in A$ – examples are not enough!

(b) To prove that $\forall x \in A \ P(x)$ is false, it suffices to find one $x \in A$ such that $P(x)$ is false – such an $x$ is then called a *counterexample* and one counterexample is always enough to prove $\forall x \in A \ P(x)$ is false!

(c) To prove that $\exists x \in A \ P(x)$ is true, it suffices to find one $x \in A$ such that $P(x)$ is true – such an $x$ is then called an *example* and one example is always enough to prove $\exists x \in A \ P(x)$ is true!
The subfield of mathematical logic dealing with quantified statements is called *predicate calculus*. In general, one does not restrict the quantified variables to range only over elements of sets (as we have done above). Again, we refer to [EFT07] for a deeper treatment of the subject.

As an application of quantified statements, let us generalize the notion of union and intersection:

**Definition 1.37.** Let \( I \neq \emptyset \) be a nonempty set, usually called an *index set* in the present context. For each \( i \in I \), let \( A_i \) denote a set (some or all of the \( A_i \) can be identical).

(a) The *intersection*

\[
\bigcap_{i \in I} A_i := \left\{ x : \forall i \in I \ x \in A_i \right\}
\]

(1.24a)

consists of all elements \( x \) that belong to every \( A_i \).

(b) The *union*

\[
\bigcup_{i \in I} A_i := \left\{ x : \exists i \in I \ x \in A_i \right\}
\]

(1.24b)

consists of all elements \( x \) that belong to at least one \( A_i \). The union is called *disjoint* if, and only if, for each \( i, j \in I, i \neq j \) implies \( A_i \cap A_j = \emptyset \).

**Proposition 1.38.** Let \( I \neq \emptyset \) be an index set, let \( M \) denote a set, and, for each \( i \in I \), let \( A_i \) denote a set. The following set-theoretic rules hold:

(a) \( \left( \bigcap_{i \in I} A_i \right) \cap M = \bigcap_{i \in I} (A_i \cap M) \).

(b) \( \left( \bigcup_{i \in I} A_i \right) \cup M = \bigcup_{i \in I} (A_i \cup M) \).

(c) \( \left( \bigcap_{i \in I} A_i \right) \cup M = \bigcap_{i \in I} (A_i \cup M) \).

(d) \( \left( \bigcup_{i \in I} A_i \right) \cap M = \bigcup_{i \in I} (A_i \cap M) \).

(e) \( M \setminus \bigcap_{i \in I} A_i = \bigcup_{i \in I} (M \setminus A_i) \).

(f) \( M \setminus \bigcup_{i \in I} A_i = \bigcap_{i \in I} (M \setminus A_i) \).

*Proof.* We prove (c) and (e) and leave the remaining proofs as an exercise.
(c):

\[ x \in \left( \bigcap_{i \in I} A_i \right) \cup M \iff x \in M \lor \forall \ x \in A_i \ \overset{(*)}{\iff} \ \forall \ i \in I \ (x \in A_i \lor x \in M) \]

\[ \iff \ x \in \bigcap_{i \in I} (A_i \cup M). \]

To justify the equivalence at \((*)\), we make use of Th. 1.11(b) and verify \(\Rightarrow\) and \(\Leftarrow\). For \(\Rightarrow\) note that the truth of \(x \in M\) implies \(x \in A_i \lor x \in M\) is true for each \(i \in I\). If \(x \in A_i\) is true for each \(i \in I\), then \(x \in A_i \lor x \in M\) is still true for each \(i \in I\). To verify \(\Leftarrow\), note that the existence of \(i \in I\) such that \(x \in M\) implies the truth of \(x \in M \lor \forall \ i \in I \ x \in A_i\). If \(x \in M\) is false for each \(i \in I\), then \(x \in A_i\) must be true for each \(i \in I\), showing \(x \in M \lor \forall \ i \in I \ x \in A_i\) is true also in this case.

(e):

\[ x \in M \setminus \bigcap_{i \in I} A_i \iff x \in M \land \neg \forall \ i \in I \ x \in A_i \iff x \in M \land \exists \ x \notin A_i \]

\[ \iff \ \exists \ i \in I \ x \notin A_i \iff x \in \bigcup_{i \in I} (M \setminus A_i), \]

completing the proof.

\[\■\]

Example 1.39. We have the following identities of sets:

\[ \bigcap_{x \in \mathbb{R}} \mathbb{N} = \mathbb{N}, \quad (1.25a) \]

\[ \bigcap_{n \in \mathbb{N}} \{1, 2, \ldots, n\} = \{1\}; \quad (1.25b) \]

\[ \bigcup_{x \in \mathbb{R}} \mathbb{N} = \mathbb{N}, \quad (1.25c) \]

\[ \bigcup_{n \in \mathbb{N}} \{1, 2, \ldots, n\} = \mathbb{N}, \quad (1.25d) \]

\[ \mathbb{N} \setminus \bigcup_{n \in \mathbb{N}} \{2n\} = \{1, 3, 5, \ldots\} = \bigcap_{n \in \mathbb{N}} (\mathbb{N} \setminus \{2n\}). \quad (1.25e) \]

Comparing with the notation of Def. 1.37, in \((1.25a)\), for example, we have \(I = \mathbb{R}\) and \(A_i = \mathbb{N}\) for each \(i \in I\) (where, in \((1.25a)\), we have written \(x\) instead of \(i\)). Similarly, in \((1.25b)\), we have \(I = \mathbb{N}\) and \(A_n = \{1, 2, \ldots, n\}\) for each \(n \in I\).

2 Functions and Relations

2.1 Functions

Definition 2.1. Let \(A, B\) be sets. Given \(x \in A, y \in B\), the set

\[(x, y) := \left\{ \{x\}, \{x, y\} \right\} \quad (2.1)\]
is called the \textit{ordered pair} (often shortened to just \textit{pair}) consisting of \(x\) and \(y\). The set of all such pairs is called the Cartesian product \(A \times B\), i.e.

\[
A \times B := \{(x, y) : x \in A \land y \in B\}.
\]

\textbf{Example 2.2.} Let \(A\) be a set.

\[
A \times \emptyset = \emptyset \times A = \emptyset,
\]

\[
\{1, 2\} \times \{1, 2, 3\} = \{(1, 1), (1, 2), (1, 3), (2, 1), (2, 2), (2, 3)\}
\]

\[
\neq \{1, 2, 3\} \times \{1, 2\} = \{(1, 1), (1, 2), (2, 1), (2, 2), (3, 1), (3, 2)\}.
\]

Also note that, for \(x \neq y\),

\[
(x, y) = \left\{\{x\}, \{x, y\}\right\} \neq \left\{\{y\}, \{x, y\}\right\} = (y, x).
\]

\textbf{Definition 2.3.}\ Given sets \(A, B\), a \textit{function} or \textit{map} \(f\) is an assignment rule that assigns to each \(x \in A\) a unique \(y \in B\). One then also writes \(f(x)\) for the element \(y\). The set \(A\) is called the \textit{domain} of \(f\), denoted \(\mathcal{D}(f)\), and \(B\) is called the \textit{range} of \(f\), denoted \(\mathcal{R}(f)\).

The information about a map \(f\) can be concisely summarized by the notation

\[
f : A \rightarrow B, \quad x \mapsto f(x),
\]

where \(x \mapsto f(x)\) is called the \textit{assignment rule} for \(f\), \(f(x)\) is called the \textit{image} of \(x\), and \(x\) is called a \textit{preimage} of \(f(x)\) (the image must be unique, but there might be several preimages). The set

\[
\text{graph}(f) := \{(x, y) \in A \times B : y = f(x)\}
\]

is called the \textit{graph} of \(f\) (not to be confused with pictures visualizing the function \(f\), which are also called graph of \(f\)). If one wants to be completely precise, then one identifies the function \(f\) with the ordered triple \((A, B, \text{graph}(f))\).

The set of all functions with domain \(A\) and range \(B\) is denoted by \(\mathcal{F}(A, B)\) or \(B^A\), i.e.

\[
\mathcal{F}(A, B) := B^A := \{f : A \rightarrow B : A = \mathcal{D}(f) \land B = \mathcal{R}(f)\}\]

\textbf{Caveat:} Some authors reserve the word \textit{map} for continuous functions, but we use function and map synonymously.

\textbf{Definition 2.4.} Let \(A, B\) be sets and \(f : A \rightarrow B\) a function.

(a) If \(T\) is a subset of \(A\), then

\[
f(T) := \{f(x) \in B : x \in T\}
\]

is called the \textit{image} of \(T\) under \(f\).

(b) If \(U\) is a subset of \(B\), then

\[
f^{-1}(U) := \{x \in A : f(x) \in U\}
\]

is called the \textit{preimage} or \textit{inverse image} of \(U\) under \(f\).
(c) \( f \) is called injective or one-to-one if, and only if, every \( y \in B \) has at most one preimage, i.e. if, and only if, the preimage of \( \{y\} \) has at most one element:

\[
f \text{ injective } \iff \forall_{y \in B} \left( f^{-1}\{y\} = \emptyset \lor \exists!_{x \in A} f(x) = y \right)
\]

\[
\iff \forall_{x_1,x_2 \in A} (x_1 \neq x_2 \Rightarrow f(x_1) \neq f(x_2)). \quad (2.10)
\]

(d) \( f \) is called surjective or onto if, and only if, every element of the range of \( f \) has a preimage:

\[
f \text{ surjective } \iff \forall_{y \in B} \exists_{x \in A} y = f(x) \iff \forall_{y \in B} f^{-1}\{y\} \neq \emptyset. \quad (2.11)
\]

(e) \( f \) is called bijective if, and only if, \( f \) is injective and surjective.

**Example 2.5.** Examples of Functions:

\[
f : \{1, 2, 3, 4, 5\} \rightarrow \{1, 2, 3, 4, 5\}, \quad f(x) := -x + 6, \quad (2.12a)
\]
\[
g : \mathbb{N} \rightarrow \mathbb{N}, \quad g(n) := 2n, \quad (2.12b)
\]
\[
h : \mathbb{N} \rightarrow \{2, 4, 6, \ldots\}, \quad h(n) := 2n, \quad (2.12c)
\]
\[
\tilde{h} : \mathbb{N} \rightarrow \{2, 4, 6, \ldots\}, \quad \tilde{h}(n) := \begin{cases} n & \text{for } n \text{ even,} \\ n + 1 & \text{for } n \text{ odd,} \end{cases} \quad (2.12d)
\]
\[
G : \mathbb{N} \rightarrow \mathbb{R}, \quad G(n) := n/(n + 1), \quad (2.12e)
\]
\[
F : \mathcal{P}(\mathbb{N}) \rightarrow \mathcal{P}(\mathcal{P}(\mathbb{N})), \quad F(A) := \mathcal{P}(A). \quad (2.12f)
\]

Instead of \( f(x) := -x + 6 \) in (2.12a), one can also write \( x \mapsto -x + 6 \) and analogously in the other cases. Also note that, in the strict sense, functions \( g \) and \( h \) are different, since their ranges are different (however, using the following Def. 2.4(a), they have the same image in the sense that \( g(\mathbb{N}) = h(\mathbb{N}) \)). Furthermore,

\[
f(\{1, 2\}) = \{5, 4\} = f^{-1}(\{1, 2\}), \quad \tilde{h}^{-1}(\{2, 4, 6\}) = \{1, 2, 3, 4, 5, 6\}, \quad (2.13)
\]

\( f \) is bijective; \( g \) is injective, but not surjective; \( h \) is bijective; \( \tilde{h} \) is surjective, but not injective. Can you figure out if \( G \) and \( F \) are injective and/or surjective?

**Example 2.6.** (a) For each nonempty set \( A \), the map \( \text{Id} : A \rightarrow A, \text{Id}(x) := x, \) is called the identity on \( A \). If one needs to emphasize that \( \text{Id} \) operates on \( A \), then one also writes \( \text{Id}_A \) instead of \( \text{Id} \). The identity is clearly bijective.

(b) Let \( A, B \) be nonempty sets. A map \( f : A \rightarrow B \) is called constant if, and only if, there exists \( c \in B \) such that \( f(x) = c \) for each \( x \in A \). In that case, one also writes \( f \equiv c \), which can be read as “\( f \) is identically equal to \( c \)”.

\[
f(T) = \{c\}, \quad f^{-1}(U) = \begin{cases} A & \text{for } c \in U, \\ \emptyset & \text{for } c \notin U. \end{cases} \quad (2.14)
\]

\( f \) is injective if, and only if, \( A = \{x\}; f \) is surjective if, and only if, \( B = \{c\} \).
(c) Given \( A \subseteq X \), the map
\[
i : A \rightarrow X, \quad i(x) := x,
\]
(2.15)
is called inclusion (also embedding or imbedding). An inclusion is always injective; it is surjective if, and only if \( A = X \), i.e. if, and only if, it is the identity on \( A \).

(d) Given \( A \subseteq X \) and a map \( f : X \rightarrow B \), the map \( g : A \rightarrow B, g(x) = f(x) \), is called the restriction of \( f \) to \( A \); \( f \) is called the extension of \( g \) to \( X \). In this situation, one also uses the notation \( f|_A \) for \( g \) (some authors prefer the notation \( f|_A \) or \( f|_A \)).

There are several important rules regarding functions and set-theoretic operations. However, we will not make use of them in this class, and the interested student can find them in [Phi16, Th. 2.7].

**Definition 2.7.** The composition of maps \( f \) and \( g \) with \( f : A \rightarrow B, g : C \rightarrow D \), and \( f(A) \subseteq C \) is defined to be the map
\[
g \circ f : A \rightarrow D, \quad (g \circ f)(x) := g(f(x)).
\]
(2.16)
The expression \( g \circ f \) is read as “\( g \) after \( f \)” or “\( g \) composed with \( f \)”.

**Example 2.8.** Consider the maps
\[
f : \mathbb{N} \rightarrow \mathbb{R}, \quad n \mapsto n^2, \quad \text{(2.17a)}
g : \mathbb{N} \rightarrow \mathbb{R}, \quad n \mapsto 2n. \quad \text{(2.17b)}
\]
We obtain \( f(\mathbb{N}) = \{1, 4, 9, \ldots \} \subseteq \mathcal{D}(g), g(\mathbb{N}) = \{2, 4, 6, \ldots \} \subseteq \mathcal{D}(f) \), and the compositions
\[
(g \circ f) : \mathbb{N} \rightarrow \mathbb{R}, \quad (g \circ f)(n) = g(n^2) = 2n^2, \quad \text{(2.18a)}
(f \circ g) : \mathbb{N} \rightarrow \mathbb{R}, \quad (f \circ g)(n) = f(2n) = 4n^2, \quad \text{(2.18b)}
\]
showing that composing functions is, in general, not commutative, even if the involved functions have the same domain and the same range.

**Proposition 2.9.** Consider maps \( f : A \rightarrow B, g : C \rightarrow D, h : E \rightarrow F \), satisfying \( f(A) \subseteq C \) and \( g(C) \subseteq E \).

(a) **Associativity of Compositions:**
\[
h \circ (g \circ f) = (h \circ g) \circ f.
\]
(2.19)

(b) **One has the following law for forming preimages:**
\[
\forall_{W \in \mathcal{P}(D)} \quad (g \circ f)^{-1}(W) = f^{-1}(g^{-1}(W)).
\]
(2.20)
Proof. (a): Both \( h \circ (g \circ f) \) and \( (h \circ g) \circ f \) map \( A \) into \( F \). So it just remains to prove \( (h \circ (g \circ f))(x) = ((h \circ g) \circ f)(x) \) for each \( x \in A \). One computes, for each \( x \in A \),

\[
(h \circ (g \circ f))(x) = h((g \circ f)(x)) = h(g(f(x))) = (h \circ g)(f(x)) = ((h \circ g) \circ f)(x),
\]

establishing the case.

(b): Exercise. \( \blacksquare \)

Definition 2.10. A function \( g : B \to A \) is called a right inverse (resp. left inverse) of a function \( f : A \to B \) if, and only if, \( f \circ g = \text{Id}_B \) (resp. \( g \circ f = \text{Id}_A \)). Moreover, \( g \) is called an inverse of \( f \) if, and only if, it is both a right and a left inverse. If \( g \) is an inverse of \( f \), then one also writes \( f^{-1} \) instead of \( g \). The map \( f \) is called (right, left) invertible if, and only if, there exists a (right, left) inverse for \( f \).

Example 2.11. (a) Consider the map

\[
f : \mathbb{N} \to \mathbb{N}, \quad f(n) := 2n.
\]

The maps

\[
g_1 : \mathbb{N} \to \mathbb{N}, \quad g_1(n) := \begin{cases} n/2 & \text{if } n \text{ even}, \\ 1 & \text{if } n \text{ odd}, \end{cases}
\]

\[
g_2 : \mathbb{N} \to \mathbb{N}, \quad g_2(n) := \begin{cases} n/2 & \text{if } n \text{ even}, \\ 2 & \text{if } n \text{ odd}, \end{cases}
\]

both constitute left inverses of \( f \). It follows from Th. 2.12(c) below that \( f \) does not have a right inverse.

(b) Consider the map

\[
f : \mathbb{N} \to \mathbb{N}, \quad f(n) := \begin{cases} n/2 & \text{for } n \text{ even}, \\ (n+1)/2 & \text{for } n \text{ odd}. \end{cases}
\]

The maps

\[
g_1 : \mathbb{N} \to \mathbb{N}, \quad g_1(n) := 2n,
\]

\[
g_2 : \mathbb{N} \to \mathbb{N}, \quad g_2(n) := 2n - 1,
\]

both constitute right inverses of \( f \). It follows from Th. 2.12(c) below that \( f \) does not have a left inverse.

(c) The map

\[
f : \mathbb{N} \to \mathbb{N}, \quad f(n) := \begin{cases} n - 1 & \text{for } n \text{ even}, \\ n + 1 & \text{for } n \text{ odd}, \end{cases}
\]
is its own inverse, i.e. $f^{-1} = f$. For the map

$$g : \mathbb{N} \longrightarrow \mathbb{N}, \quad g(n) := \begin{cases} 2 & \text{for } n = 1, \\ 3 & \text{for } n = 2, \\ 1 & \text{for } n = 3, \\ n & \text{for } n \notin \{1, 2, 3\}, \end{cases} \quad (2.24b)$$

the inverse is

$$g^{-1} : \mathbb{N} \longrightarrow \mathbb{N}, \quad g^{-1}(n) := \begin{cases} 3 & \text{for } n = 1, \\ 1 & \text{for } n = 2, \\ 2 & \text{for } n = 3, \\ n & \text{for } n \notin \{1, 2, 3\}. \end{cases} \quad (2.24c)$$

While Examples 2.11(a),(b) show that left and right inverses are usually not unique, they are unique provided $f$ is bijective (see Th. 2.12(c)).

**Theorem 2.12.** Let $A, B$ be nonempty sets.

(a) $f : A \longrightarrow B$ is right invertible if, and only if, $f$ is surjective.

(b) $f : A \longrightarrow B$ is left invertible if, and only if, $f$ is injective.

(c) $f : A \longrightarrow B$ is invertible if, and only if, $f$ is bijective. In this case, the right inverse and the left inverse are unique and both identical to the inverse.

**Proof.** (a): If $f$ is surjective, then, for each $y \in B$, there exists $x_y \in f^{-1}\{y\}$ such that $f(x_y) = y$. Define

$$g : B \longrightarrow A, \quad g(y) := x_y \quad (2.25)$$

(note to the interested reader: the definition of $g$ is, in general, not as unproblematic as it might seem – $g$ is a so-called choice function, and its definition makes use of the axiom of choice, see [Phi16, Sec. A.4]). Then, for each $y \in B$, $f(g(y)) = y$, showing $g$ is a right inverse of $f$. Conversely, if $g : B \longrightarrow A$ is a right inverse of $f$, then, for each $y \in B$, it is $y = f(g(y))$, showing that $g(y) \in A$ is a preimage of $y$, i.e. $f$ is surjective.

(b): Fix $a \in A$. If $f$ is injective, then, for each $y \in B$ with $f^{-1}\{y\} \neq \emptyset$, let $x_y$ denote the unique element in $A$ satisfying $f(x_y) = y$. Define

$$g : B \longrightarrow A, \quad g(y) := \begin{cases} x_y & \text{for } f^{-1}\{y\} \neq \emptyset, \\ a & \text{otherwise.} \end{cases} \quad (2.26)$$

Then, for each $x \in A$, $g(f(x)) = x$, showing $g$ is a left inverse of $f$. Conversely, if $g : B \longrightarrow A$ is a left inverse of $f$ and $x_1, x_2 \in A$ with $f(x_1) = f(x_2) = y$, then $x_1 = (g \circ f)(x_1) = g(f(x_1)) = g(f(x_2)) = (g \circ f)(x_2) = x_2$, showing $y$ has precisely one preimage and $f$ is injective.
The first part of (c) follows immediately by combining (a) and (b). It merely remains to verify the uniqueness of right and left inverse for bijective maps. So let \( g \) be a left inverse of \( f \), let \( h \) be a right inverse of \( f \), and let \( f^{-1} \) be an inverse of \( f \). Then, for each \( y \in B \),

\[
g(y) = (g \circ (f \circ f^{-1}))(y) = ((g \circ f) \circ f^{-1})(y) = f^{-1}(y), \tag{2.27a}
\]

\[
h(y) = ((f^{-1} \circ f) \circ h)(y) = (f^{-1} \circ (f \circ h))(y) = f^{-1}(y), \tag{2.27b}
\]

thereby proving the uniqueness of left and right inverse for bijective maps. ■

**Theorem 2.13.** Consider maps \( f : A \rightarrow B \), \( g : B \rightarrow C \). If \( f \) and \( g \) are both injective (resp. both surjective, both bijective), then so is \( g \circ f \). Moreover, in the bijective case, one has

\[
(g \circ f)^{-1} = f^{-1} \circ g^{-1}. \tag{2.28}
\]

**Proof.** Exercise. ■

**Definition 2.14.** (a) Given an index set \( I \) and a set \( A \), a map \( f : I \rightarrow A \) is sometimes called a *family* (of elements in \( A \)), and is denoted in the form \( f = (a_i)_{i \in I} \) with \( a_i := f(i) \). When using this representation, one often does not even specify \( f \) and \( A \), especially if the \( a_i \) are themselves sets.

(b) A *sequence* in a set \( A \) is a family of elements in \( A \), where the index set is the set of natural numbers \( \mathbb{N} \). In this case, one writes \( (a_n)_{n \in \mathbb{N}} \) or \((a_1, a_2, \ldots)\). More generally, a family is called a *sequence*, given a bijective map between the index set \( I \) and a subset of \( \mathbb{N} \).

(c) Given a family of sets \((A_i)_{i \in I}\), we define the *Cartesian product* of the \( A_i \) to be the set of functions

\[
\prod_{i \in I} A_i := \left\{ \left( f : I \rightarrow \bigcup_{j \in I} A_j \right) : \forall i \in I \ f(i) \in A_i \right\}. \tag{2.29}
\]

If \( I \) has precisely \( n \) elements with \( n \in \mathbb{N} \), then the elements of the Cartesian product \( \prod_{i \in I} A_i \) are called (ordered) \( n \)-*tuples*, (ordered) *triples* for \( n = 3 \).

**Example 2.15.** (a) Using the notion of family, we can now say that the intersection \( \bigcap_{i \in I} A_i \) and union \( \bigcup_{i \in I} A_i \) as defined in Def. 1.37 are the intersection and union of the family of sets \((A_i)_{i \in I}\), respectively. As a concrete example, let us revisit (1.25b), where we have

\[
(A_n)_{n \in \mathbb{N}}, \quad A_n := \{1, 2, \ldots, n\}, \quad \bigcap_{n \in \mathbb{N}} A_n = \{1\}. \tag{2.30}
\]
(b) Examples of Sequences:

- Sequence in \{0, 1\}: (1, 0, 1, 0, 1, 0, \ldots), (2.31a)
- Sequence in \mathbb{N}: \{n^2\}_{n \in \mathbb{N}} = \{1, 4, 9, 16, 25, \ldots\}, (2.31b)
- Sequence in \mathbb{R}: \{(-1)^n \sqrt{n}\}_{n \in \mathbb{N}} = \{-1, \sqrt{2}, -\sqrt{3}, \ldots\}, (2.31c)
- Sequence in \mathbb{R}: \{(1/n)\}_{n \in \mathbb{N}} = \left\{1, \frac{1}{2}, \frac{1}{3}, \ldots\right\}, (2.31d)
- Finite Sequence in \mathcal{P}(\mathbb{N}): \{\{3, 2, 1\}, \{2, 1\}, \{1\}, \emptyset\}. (2.31e)

(c) The Cartesian product \(\prod_{i \in I} A_i\), where all sets \(A_i = A\), is the same as \(A^I\), the set of all functions from \(I\) into \(A\). So, for example, \(\prod_{n \in \mathbb{N}} \mathbb{R} = \mathbb{R}^\mathbb{N}\) is the set of all sequences in \(\mathbb{R}\). If \(I = \{1, 2, \ldots, n\}\) with \(n \in \mathbb{N}\), then

\[
\prod_{i \in I} A = A^{(1,2,\ldots,n)} =: \prod_{i=1}^{n} A =: A^n 
\]

is the set of all \(n\)-tuples with entries from \(A\).

In the following, we explain the common notation \(2^A\) for the power set \(\mathcal{P}(A)\) of a set \(A\). It is related to a natural identification between subsets and their corresponding characteristic function.

**Definition 2.16.** Let \(A\) be a set and let \(B \subseteq A\) be a subset of \(A\). Then

\[
\chi_B: A \to \{0, 1\}, \quad \chi_B(x) := \begin{cases} 1 & \text{if } x \in B, \\ 0 & \text{if } x \notin B, \end{cases} \tag{2.33}
\]

is called the characteristic function of the set \(B\) (with respect to the universe \(A\)). One also finds the notations \(1_B\) and \(\mathbb{1}_B\) instead of \(\chi_B\) (note that all the notations suppress the dependence of the characteristic function on the universe \(A\)).

**Proposition 2.17.** Let \(A\) be a set. Then the map

\[
\chi: \mathcal{P}(A) \to \{0, 1\}^A, \quad \chi(B) := \chi_B, \tag{2.34}
\]

is bijective (recall that \(\mathcal{P}(A)\) denotes the power set of \(A\) and \(\{0, 1\}^A\) denotes the set of all functions from \(A\) into \(\{0, 1\}\)).

*Proof.* \(\chi\) is injective: Let \(B, C \in \mathcal{P}(A)\) with \(B \neq C\). By possibly switching the names of \(B\) and \(C\), we may assume there exists \(x \in B\) such that \(x \notin C\). Then \(\chi_B(x) = 1\), whereas \(\chi_C(x) = 0\), showing \(\chi(B) \neq \chi(C)\), proving \(\chi\) is injective.

\(\chi\) is surjective: Let \(f: A \to \{0, 1\}\) be an arbitrary function and define \(B := \{x \in A : f(x) = 1\}\). Then \(\chi(B) = \chi_B = f\), proving \(\chi\) is surjective. \(\blacksquare\)

Proposition 2.17 allows one to identify the sets \(\mathcal{P}(A)\) and \(\{0, 1\}^A\) via the bijective map \(\chi\). This fact together with the common practise of set theory to identify the number 2 with the set \(\{0, 1\}\) (cf. Rem. 1.27 above) explains the notation \(2^A\) for \(\mathcal{P}(A)\).
2 FUNCTIONS AND RELATIONS

2.2 Relations

Definition 2.18. Given sets $A$ and $B$, a relation is a subset $R$ of $A \times B$ (if one wants to be completely precise, a relation is an ordered triple $(A, B, R)$, where $R \subseteq A \times B$). If $A = B$, then we call $R$ a relation on $A$. One says that $a \in A$ and $b \in B$ are related according to the relation $R$ if, and only if, $(a, b) \in R$. In this context, one usually writes $a R b$ instead of $(a, b) \in R$.

Example 2.19. (a) The relations we are probably most familiar with are $=$ and $\leq$.

The relation $R$ of equality, usually denoted $=$, makes sense on every nonempty set $A$:

$$R := \Delta(A) := \{(x, x) \in A \times A : x \in A\}.$$ \hfill (2.35)

The set $\Delta(A)$ is called the diagonal of the Cartesian product, i.e., as a subset of $A \times A$, the relation of equality is identical to the diagonal:

$$x = y \iff x R y \iff (x, y) \in R = \Delta(A).$$ \hfill (2.36)

Similarly, the relation $\leq$ on $\mathbb{R}$ is identical to the set

$$R_\leq := \{(x, y) \in \mathbb{R}^2 : x \leq y\}.$$ \hfill (2.37)

(b) Every function $f : A \rightarrow B$ is a relation, namely the relation

$$R_f = \{(x, y) \in A \times B : y = f(x)\} = \text{graph}(f).$$ \hfill (2.38)

Conversely, if $B \neq \emptyset$, then every relation $R \subseteq A \times B$ uniquely corresponds to the function

$$f_R : A \rightarrow \mathcal{P}(B), \quad f_R(x) = \{y \in B : x R y\}.$$ \hfill (2.39)

Definition 2.20. Let $R$ be a relation on the set $A$.

(a) $R$ is called reflexive if, and only if,

$$\forall_{x \in A} \ x R x,$$ \hfill (2.40)

i.e. if, and only if, every element is related to itself.

(b) $R$ is called symmetric if, and only if,

$$\forall_{x, y \in A} \ (x R y \Rightarrow y R x),$$ \hfill (2.41)

i.e. if, and only if, each $x$ is related to $y$ if, and only if, $y$ is related to $x$.

(c) $R$ is called antisymmetric if, and only if,

$$\forall_{x, y \in A} \ (x R y \land y R x) \Rightarrow x = y,$$ \hfill (2.42)

i.e. if, and only if, the only possibility for $x$ to be related to $y$ at the same time that $y$ is related to $x$ is in the case $x = y$. 

2 FUNCTIONS AND RELATIONS

(d) $R$ is called transitive if, and only if,
\[
\forall x, y, z \in A \quad ((x R y \land y R z) \Rightarrow x R z),
\]
\[\text{(2.43)}\]
i.e. if, and only if, the relatedness of $x$ and $y$ together with the relatedness of $y$ and $z$ implies the relatedness of $x$ and $z$.

Example 2.21. The relations $=$ and $\leq$ on $\mathbb{R}$ (or $\mathbb{N}$) are reflexive, antisymmetric, and transitive; $=$ is also symmetric, whereas $\leq$ is not; $<$ is antisymmetric (since $x < y \land y < x$ is always false) and transitive, but neither reflexive nor symmetric. The relation
\[
R := \{(x, y) \in \mathbb{N}^2 : (x, y \text{ are both even}) \lor (x, y \text{ are both odd})\}
\]
on $\mathbb{N}$ is not antisymmetric, but reflexive, symmetric, and transitive. The relation
\[
S := \{(x, y) \in \mathbb{N}^2 : y = x^2\}
\]
is not transitive (for example, $2 \in S 4$ and $4 \in S 16$, but not $2 \in S 16$), not reflexive, not symmetric; it is only antisymmetric.

Definition 2.22. A relation $R$ on a set $A$ is called an equivalence relation if, and only if, $R$ is reflexive, symmetric, and transitive. If $R$ is an equivalence relation, then one often writes $x \sim y$ instead of $x R y$.

Example 2.23. (a) The equality relation $=$ is an equivalence relation on each $A \neq \emptyset$.
(b) The relation $R$ defined in (2.44) is an equivalence relation on $\mathbb{N}$.
(c) Given a disjoint union $A = \bigcup_{i \in I} A_i$ with every $A_i \neq \emptyset$ (which is sometimes called a decomposition of $A$), an equivalence relation on $A$ is defined by
\[
x \sim y \iff \exists_{i \in I} (x \in A_i \land y \in A_i).
\]
\[\text{(2.46)}\]
Conversely, given an equivalence relation $\sim$ on a nonempty set $A$, we can construct a decomposition $A = \bigcup_{i \in I} A_i$ such that (2.46) holds: For each $x \in A$, define
\[
[x] := \{y \in A : x \sim y\},
\]
\[\text{(2.47)}\]
called the equivalence class of $x$; each $y \in [x]$ is called a representative of $[x]$. One verifies that the properties of $\sim$ guarantee
\[
([x] = [y] \iff x \sim y) \quad \land \quad ([x] \cap [y] = \emptyset \iff \lnot (x \sim y))
\]
\[\text{(2.48)}\]
The set of all equivalence classes $I := A/\sim := \{[x] : x \in A\}$ is called the quotient set of $A$ by $\sim$, and $A = \bigcup_{i \in I} A_i$ with $A_i := i$ for each $i \in I$ is the desired decomposition of $A$.

Definition 2.24. A relation $R$ on a set $A$ is called a partial order if, and only if, $R$ is reflexive, antisymmetric, and transitive. If $R$ is a partial order, then one usually writes $x \leq y$ instead of $x R y$. A partial order $\leq$ is called a total or linear order if, and only if, for each $x, y \in A$, one has $x \leq y$ or $y \leq x$. 

Notation 2.25. Given a (partial or total) order \( \leq \) on \( A \neq \emptyset \), we write \( x < y \) if, and only if, \( x \leq y \) and \( x \neq y \), calling \(<\) the strict order corresponding to \( \leq \) (note that the strict order is never a partial order).

Definition 2.26. Let \( \leq \) be a partial order on \( A \neq \emptyset \), \( \emptyset \neq B \subseteq A \).

(a) \( x \in A \) is called lower (resp. upper) bound for \( B \) if, and only if, \( x \leq b \) (resp. \( b \leq x \)) for each \( b \in B \). Moreover, \( B \) is called bounded from below (resp. from above) if, and only if, there exists a lower (resp. upper) bound for \( B \); \( B \) is called bounded if, and only if, it is bounded from above and from below.

(b) \( x \in B \) is called minimum or just min (resp. maximum or max) of \( B \) if, and only if, \( x \) is a lower (resp. upper) bound for \( B \). One writes \( x = \min B \) if \( x \) is minimum and \( x = \max B \) if \( x \) is maximum.

(c) A maximum of the set of lower bounds of \( B \) (i.e. a largest lower bound) is called infimum of \( B \), denoted \( \inf B \); a minimum of the set of upper bounds of \( B \) (i.e. a smallest upper bound) is called supremum of \( B \), denoted \( \sup B \).

Example 2.27. (a) For each \( A \subseteq \mathbb{R} \), the usual relation \( \leq \) defines a total order on \( A \). For \( A = \mathbb{R} \), we see that \( \mathbb{N} \) has 0 and 1 as lower bound with \( 1 = \min \mathbb{N} = \inf \mathbb{N} \). On the other hand, \( \mathbb{N} \) is unbounded from above. The set \( M := \{1,2,3\} \) is bounded with \( \min M = 1 \), \( \max M = 3 \). The positive real numbers \( \mathbb{R}^+ := \{ x \in \mathbb{R} : x > 0 \} \) have \( \inf \mathbb{R}^+ = 0 \), but they do not have a minimum (if \( x > 0 \), then \( 0 < x/2 < x \)).

(b) Consider \( A := \mathbb{N} \times \mathbb{N} \). Then
\[
(m_1, m_2) \leq (n_1, n_2) \iff m_1 \leq n_1 \land m_2 \leq n_2,
\] (2.49)
defines a partial order on \( A \) that is not a total order (for example, neither \((1,2) \leq (2,1) \) nor \((2,1) \leq (1,2) \)). For the set
\[
B := \{(1,1), (2,1), (1,2)\},
\] (2.50)
we have \( \inf B = \min B = (1,1) \), \( B \) does not have a max, but \( \sup B = (2,2) \) (if \((m,n) \in A \) is an upper bound for \( B \), then \((2,1) \leq (m,n) \) implies \( 2 \leq m \) and \((1,2) \leq (m,n) \) implies \( 2 \leq n \), i.e. \((2,2) \leq (m,n) \); since \((2,2) \) is clearly an upper bound for \( B \), we have proved \( \sup B = (2,2) \)).

A different order on \( A \) is the so-called lexicographic order defined by
\[
(m_1, m_2) \leq (n_1, n_2) \iff m_1 < n_1 \lor (m_1 = n_1 \land m_2 \leq n_2).
\] (2.51)
In contrast to the order from (2.49), the lexicographic order does define a total order on \( A \).

Lemma 2.28. Let \( \leq \) be a partial order on \( A \neq \emptyset \), \( \emptyset \neq B \subseteq A \). Then the relation \( \geq \), defined by
\[
x \geq y \iff y \leq x,
\] (2.52)
is also a partial order on \( A \). Moreover, using obvious notation, we have, for each \( x \in A \),

\[
\begin{align*}
x \leq \text{lower bound for } B & \iff x \geq \text{upper bound for } B, \\
x \leq \text{upper bound for } B & \iff x \geq \text{lower bound for } B, \\
x = \min \leq B & \iff x = \max \geq B, \\
x = \max \leq B & \iff x = \min \geq B, \\
x = \inf \leq B & \iff x = \sup \geq B, \\
x = \sup \leq B & \iff x = \inf \geq B.
\end{align*}
\]

\[(2.53a) - (2.53f)\]

Proof. Reflexivity, antisymmetry, and transitivity of \( \leq \) clearly imply the same properties for \( \geq \), respectively. Moreover

\[
x \leq \text{lower bound for } B \iff \forall b \in B \quad x \leq b \iff \forall b \geq x \iff x \geq \text{upper bound for } B,
\]

proving (2.53a). Analogously, we obtain (2.53b). Next, (2.53c) and (2.53d) are implied by (2.53a) and (2.53b), respectively. Finally, (2.53e) is proved by

\[
x = \inf \leq B \iff x = \max \leq \left\{ y \in A : y \leq \text{lower bound for } B \right\} \\
\iff x = \min \geq \left\{ y \in A : y \geq \text{lower bound for } B \right\} \iff x = \sup \geq B,
\]

and (2.53f) follows analogously. \( \blacksquare \)

Proposition 2.29. Let \( \leq \) be a partial order on \( A \neq \emptyset, \emptyset \neq B \subseteq A \). The elements \( \max B, \min B, \sup B, \inf B \) are all unique, provided they exist.

Proof. Exercise. \( \blacksquare \)

Definition 2.30. Let \( A, B \) be nonempty sets with partial orders, both denoted by \( \leq \) (even though they might be different). A function \( f : A \rightarrow B \), is called (strictly) isotone, order-preserving, or increasing if, and only if,

\[
\forall x, y \in A \quad (x < y \Rightarrow f(x) \leq f(y)) \quad \text{(resp. } f(x) < f(y))\); \quad (2.54a)
\]

\( f \) is called (strictly) antitone, order-reversing, or decreasing if, and only if,

\[
\forall x, y \in A \quad (x < y \Rightarrow f(x) \geq f(y)) \quad \text{(resp. } f(x) > f(y))\). \quad (2.54b)
\]

Functions that are (strictly) isotone or antitone are called (strictly) monotone.

Proposition 2.31. Let \( A, B \) be nonempty sets with partial orders, both denoted by \( \leq \).

(a) A (strictly) isotone function \( f : A \rightarrow B \) becomes a (strictly) antitone function and vice versa if precisely one of the relations \( \leq \) is replaced by \( \geq \).

(b) If the order \( \leq \) on \( A \) is total and \( f : A \rightarrow B \) is strictly isotone or strictly antitone, then \( f \) is one-to-one.
If the order \( \leq \) on \( A \) is total and \( f : A \to B \) is invertible and strictly isotone (resp. antitone), then \( f^{-1} \) is also strictly isotone (resp. antitone).

Proof. (a) is immediate from (2.54).

(b): Due to (a), it suffices to consider the case that \( f \) is strictly isotone. If \( f \) is strictly isotone and \( x \neq y \), then \( x < y \) or \( y < x \) since the order on \( A \) is total. Thus, \( f(x) < f(y) \) or \( f(y) < f(x) \), i.e. \( f(x) \neq f(y) \) in every case, showing \( f \) is one-to-one.

(c): Again, due to (a), it suffices to consider the isotone case. If \( u, v \in B \) such that \( u < v \), then \( u = f(f^{-1}(u)), v = f(f^{-1}(v)) \), and the isotonicity of \( f \) imply \( f^{-1}(u) < f^{-1}(v) \) (we are using that the order on \( A \) is total – otherwise, \( f^{-1}(u) \) and \( f^{-1}(v) \) need not be comparable).

Example 2.32. (a) \( f : \mathbb{N} \to \mathbb{N}, f(n) := 2n \), is strictly increasing, every constant map on \( \mathbb{N} \) is both increasing and decreasing, but not strictly increasing or decreasing. All maps occurring in (2.24) are neither increasing nor decreasing.

(b) The map \( f : \mathbb{R} \to \mathbb{R}, f(x) := -2x \), is invertible and strictly decreasing, and so is \( f^{-1} : \mathbb{R} \to \mathbb{R}, f^{-1}(x) := -x/2 \).

(c) The following counterexamples show that the assertions of Prop. 2.31(b),(c) are no longer correct if one does not assume the order on \( A \) is total. Let \( A \) be the set from (2.50) (where it had been called \( B \)) with the (nontotal) order from (2.49). The map

\[
f : A \to \mathbb{N}, \quad \begin{cases} f(1, 1) := 1, \\ f(1, 2) := 2, \\ f(2, 1) := 2, \end{cases}
\]

(2.55)

is strictly isotone, but not one-to-one. The map

\[
f : A \to \{1, 2, 3\}, \quad \begin{cases} f(1, 1) := 1, \\ f(1, 2) := 2, \\ f(2, 1) := 3, \end{cases}
\]

(2.56)

is strictly isotone and invertible, however \( f^{-1} \) is not isotone (since \( 2 < 3 \), but \( f^{-1}(2) = (1, 2) \) and \( f^{-1}(3) = (2, 1) \) are not comparable, i.e. \( f^{-1}(2) \leq f^{-1}(3) \) is not true).

References

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